

# Taking *Non Functional Properties* into account while studying embedded systems.

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Verimag

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# Outline

- 1 Problem : Non-Functional Properties
- 2 Panorama of Existing Methods
- 3 Case Studies
- 4 Requirements for Non-Functional Property Analysis
- 5 Work In Progress

# Non Functional Properties

- Physical quantities
  - ▶ ex: energy consumption, temperature, time, ...
- Functional Vs Non functional
  - ▶ simply observe the value (time, energy, ...) → non functional
  - ▶ some functionalities depend on this value (QoS) → functional
- We focus on simple observation.

# Relationships Between Non-Functional Properties

- Time Vs Energy

- ▶ Time is needed to measure energy (integration of power over time)
- ▶ Power-aware systems need the same information for time and energy (energy saving state, DVS ...)

- Energy Vs Temperature

- ▶ The more the chip consumes, the hottest it is, but ...
- ▶ ... the hottest the chip is, the more it consumes.

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# Panorama

*model*

*method*

Detailed description  
*Include the whole functionality*

Full-simulation  
*Formal methods not applicable*  
*Results on some traces*

State-based models  
*Level of abstraction?*  
*Faithfulness?*

Model-checking,  
Abstract interpretation...  
*State explosion problem*  
*Exhaustive solution*

Stateless models  
RTC  
Scheduling analysis  
*Faithfulness of the model?*

Analytic solution  
for *all* executions  
*Exact solution*  
*(worst case, best case)*

# Panorama

- Intermediate models, mixed analytic and state-based models
  - ▶ RTC+Timed automata
  - ▶ Probabilistic models, e.g.
    - ★ PEPA — Performance Evaluation for Process Algebra, University of Edinburgh
    - ★ Stochastic Automata Network — performance evaluation for parallel system, Grenoble
  - ▶ UPPAAL, Uppsala & Aalborg universities
  - ▶ etc

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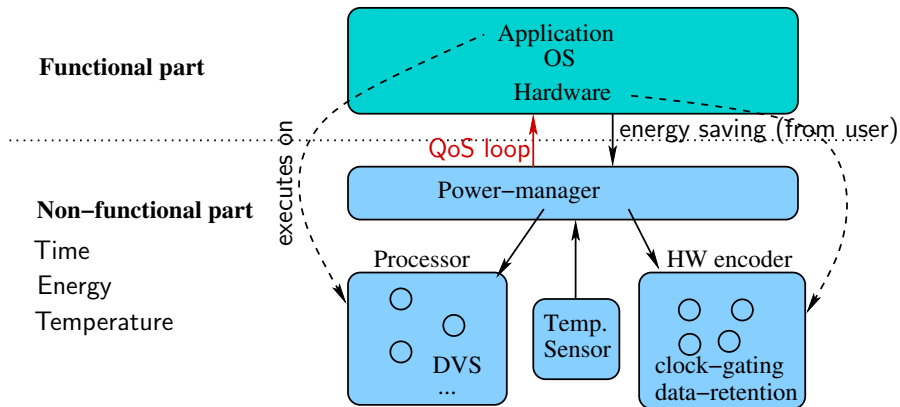


# Sensor Networks and Energy Consumption

- Detailed simulation of the whole network with energy estimation: GLONEMO.
- Based on power-state modeling:
  - ▶ Simulates the complete behavior
  - ▶ The behavior drives a state machine giving the energy consumption.
- See Florence's talk...

# Energy Consumption in SOC

A schematic power-aware system on a chip:



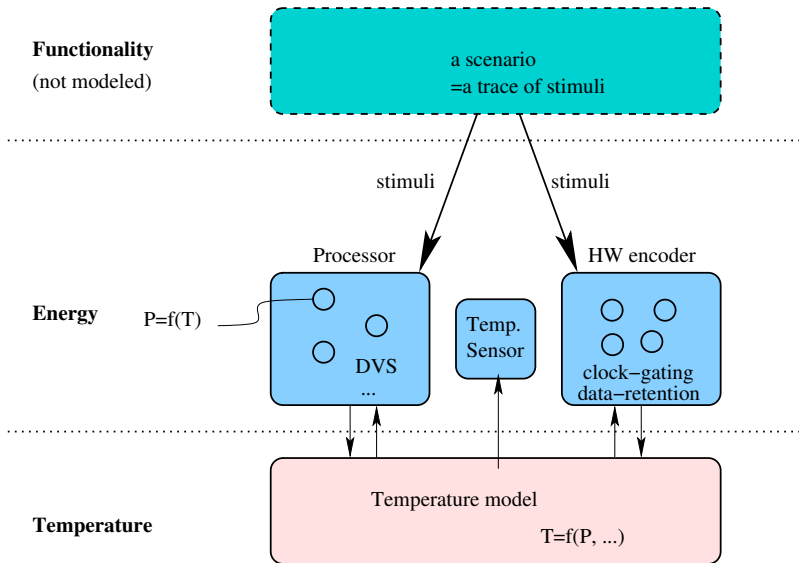
# Partnership with Docea-Power

- Local start-up (one end-of-study project in common with them),
- Estimation of energy consumption
- Take ENERGY  $\leftrightarrow$  TEMPERATURE into account.

# Docea-Power's Tool for Energy and Temperature Estimation

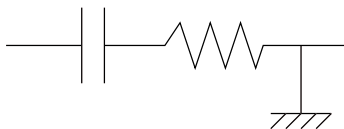
- Model =
  - ▶ a state-based model of power consumption mastered by the power manager
  - ▶ a temperature model based on the layout of the chip and differential equations
- Estimation of energy consumption =
  - ▶ based on “scenarios” (obtained from functional simulation)
  - ▶ for one scenario, give the evolution of temperature and energy consumption

# Docea-Power Model



# Temperature Model

- Based on actual layout on the chip,
- Models heat transfer between pieces of the chip and heat dissipation
- Uses differential equations



- ... we can't help much!

# Functionality

- Functional simulation can be done independently, and provides scenarios for the tool,
- Can be RTL simulation or more abstract (TLM),

# Power model

- Each component has “power states”
- Notion of transition not described at this level, given by:
  - ▶ some inputs for the model that are directly power directive
  - ▶ decisions taken by the power-manager
- Power-manager does not appear explicitly:
  - ▶ in the actual system, can be HW and/or SW,
  - ▶ it implicitly drives HW about power decision
  - ▶ by saying which combination of the components power states are possible
  - ▶ → hand-made product of automata with constraints



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# State-Based Behavior is Needed

- Real-life systems have states :
  - ▶ Power-manager, systems with energy-saving states
  - ▶ Components have distinct power consumptions depending on activity (processor, radio of sensor node, ...)
- Abstracting states
  - ▶ would lead to very pessimistic worst case
  - ▶ would mean not considering power-saving states!

# Solution that Scales Up is Required

## Simulation:

- GLONEMO can simulate “in real time” for 1000 nodes
- Docea simulates reasonably slower than real-time (1/15)

**Model based approach:** (model-checking, abstract interpretation...)

- State explosion problem

**Analytic solutions:** seems to scale up more easily!

# Component-based Solution is Better

- Systems are usually described with components
- e.g. decomposition into functional parts (HW, SW)
- can be an answer to scale up:
  - ▶ in terms of description (code reusability)
  - ▶ in terms of reasoning (computing the solution)

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# Work In Progress

- Work with Yanhong Liu
- A step in your direction?

# Work with Yanhong Liu

## Models the energy in a sensor node

- **Using probabilistic models**
- Attempts to model the MAC radio protocol using PEPA  
*Performance Evaluation for Process Algebra, University of Edinburgh*
- Experiments of probabilistic model-checking with PRISM  
(University of Oxford)

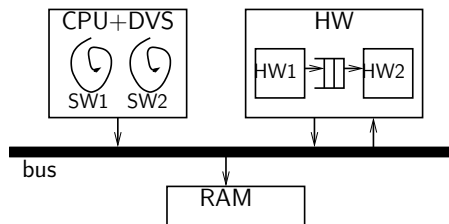
# Work with Yanhong Liu

- **Using UPPAAL models**
- Models as timed automata:
  - ▶ processing elements
  - ▶ linked by FIFO queues (with explicit states)
  - ▶ + a power manager
- As it is, doesn't scale up
- changing data-granularity may help, but then connecting components is harder.



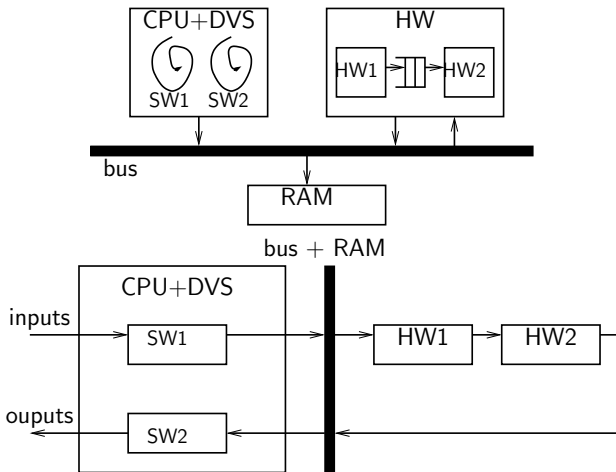
# A step in your direction?

## A Small Multimedia Example



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- **Scenario description:**

inputs (images to decode) — Proc with DVS: SW1  
— bus+RAM — HW1 —pipeline— HW1 — bus+RAM  
— Proc: SW2 — outputs

- **+ Power Manager:**

- ▶ for each element (SW, HW): several levels of power consumption  
(implies different execution times)

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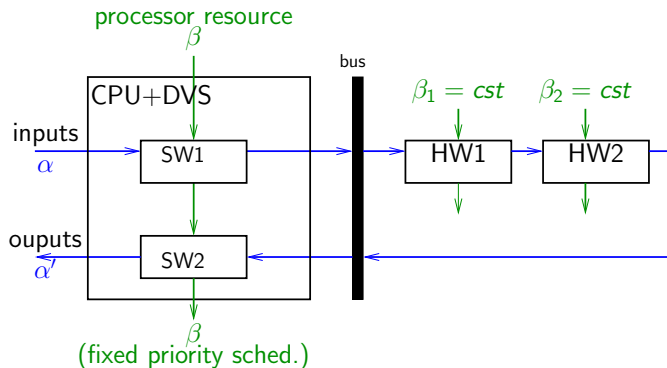
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- *Can MPA-RTC help?* meeting our requirements:

- ① it scales up,
- ② it seems to fit our notion of component-based model,
- ③ what is the problem exactly? How to model energy?
- ④ state-based model?

# A component-based model

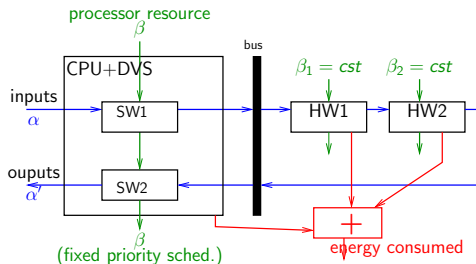
An attempt with MPA-RTC, *but no energy, no states*



# Modeling energy?

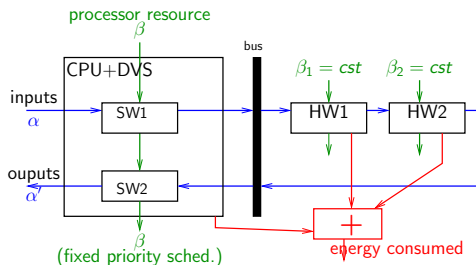


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*Problem (e.g.) = what are the upper and lower bound on power consumption within a given time interval  $\Delta$ ?*

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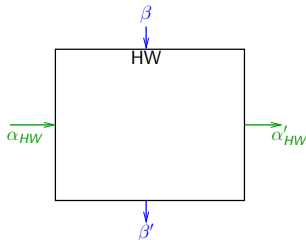


*Problem (e.g.) = what are the upper and lower bound on power consumption within a given time interval  $\Delta$ ?*

*Problem (e.g.) = what about the average?*

# What about states?

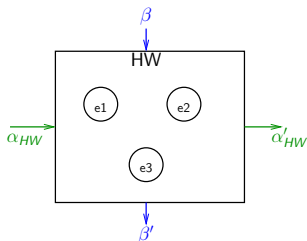
## The HW component case:



- available resource depends on state
- moving from a state to another depends on the PM: it is an input of the component

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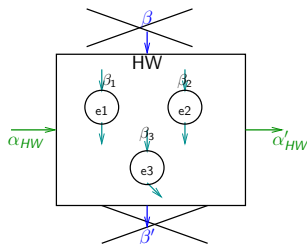
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# Can Event-based Workload Variability help?

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## **This is an open question!**

Event-based workload variability =

- typed events  
instead of having an arrival curve for one kind of event
- *the workload variability automaton*  
a model for the resource demand of each typed of events
- *the event sequence automata*  
a model of the environment that sends the inputs

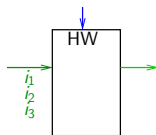
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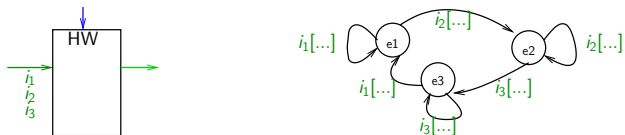
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**Inputs are typed, depending on power states:**

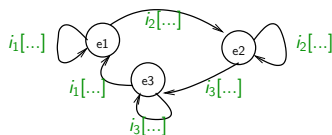
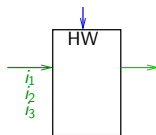
- one type per power state
- $\longrightarrow$  their resource demand is computed depending on the state

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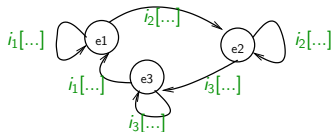
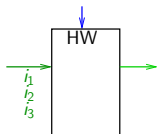


*Inputs are typed, depending on power states.*

**Need for a model of the resource demand of the inputs:**  
*(the workload variability automaton)*

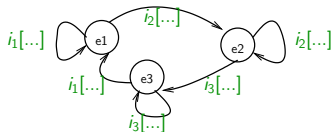
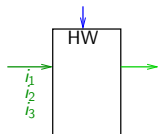
- $\longrightarrow$  the states of the HW component
- $+$  transition from the power manager:  
 express the resource demand of each input,  
 depending on their type (ie their state consumption)

# Can Event-based Workload Variability help?



*Inputs are typed, depending on power states.  
Need for a model of the arrivals.*

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*Inputs are typed, depending on power states.  
Need for a model of the arrivals.*

**Need for a model of the environment:**  
*(the event sequence automata)*

- how the inputs are sent? (express by a regexp)