

Intro Git Example Advices

Using Git

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2009-2010

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Intro Git Example Advices

Backups: The Old Good Time

- **Basic problems:**
 - ▶ "Oh, my disk crashed." / "Someone has stolen my laptop!"
 - ▶ "@%#!, I've just deleted this important file!"
 - ▶ "Oops, I introduced a bug a long time ago in my code, how can I see how it was before?"
- **Historical solutions:**
 - ▶ **Replicate:**
\$ cp -r ~/project/ ~/backup/
 - ▶ **Keep history:**
\$ cp -r ~/project/ ~/backup/project-2006-10-4
 - ▶ **Keep a description of history:**
\$ echo "Description of current state" > \~/backup/project-2006-10-4/README.txt

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Collaborative Development: The Old Good Time

- **Basic problems:** Several persons working on the same set of files
 - 1 "Hey, you've modified the same file as me, how do we merge?";
 - 2 "Your modifications are broken, your code doesn't even compile. Fix your changes before sending it to me!";
 - 3 "Your bug fix here seems interesting, but I don't want your other changes".
- **Historical solutions:**
 - ▶ Never two person work at the same time. When one person stops working, (s)he sends his/her work to the others.
⇒ Doesn't scale up! Unsafe.
 - ▶ People work on the same directory (same machine, NFS, ...)
⇒ Painful because of (2) above.
 - ▶ People lock the file when working on it.
⇒ Hardly scales up!
 - ▶ People work trying to avoid conflicts, and **merge** later.

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Merging: Problem and Solution

● My version	● Your version	● Common ancestor
<pre>#include <stdio.h> int main () { printf("Hello"); return EXIT_SUCCESS; }</pre>	<pre>#include <stdio.h> int main () { printf("Hello!\n"); return 0; }</pre>	<pre>#include <stdio.h> int main () { printf("Hello"); return 0; }</pre>

Tools like `diff3` or `diff + patch` can solve this

Merging relies on history!

Collaborative development linked to backups

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Merging

Space of possible revisions (arbitrarily represented in 2D)

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Revision Control System: Basic Idea

- **Keep track of history:**
 - ▶ User makes modification and use `commit` to keep a snapshot of the current state,
 - ▶ Meta-data (user's name, date, descriptive message, ...) recorded together with the state of the project.
- Use it for **merging/collaborative development.**
 - ▶ Each user works on its own copy,
 - ▶ User explicitly "takes" modifications from others when (s)he wants.
- (Efficient storage/compression)

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Git: Basic concepts

- Each working directory contains:
 - ▶ The files you work on (as usual)
 - ▶ The history, or "repository" (in the directory `.git/`)
- Basic operations:
 - ▶ `git clone`: get a copy of an existing repository
 - ▶ `git commit`: create a new revision in a repository
 - ▶ `git pull`: get revisions from a repository
 - ▶ `git push`: send revisions to a repository
- For us:
 - ▶ Each team has a shared repository, already initialized

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Starting the project with Git

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Starting the project with Git: in Practice

```

stu1$ git clone ssh://cas42@ensibm.imag.fr/~git Cas
Initialized empty Git repository in /perms/stu1/Cas/.git/
remote: Counting objects: 960, done.
remote: Compressing objects: 100% (555/555), done.
remote: Total 960 (delta 341), reused 949 (delta 330)
Receiving objects: 100% (960/960), 1.51 MiB, done.
Resolving deltas: 100% (341/341), done.
stu1$ cd Cas/Premiers/Src/
stu1$ vi premiers.adb
stu1$ git status -a
# On branch master
# Changes to be committed:
#   (use "git reset HEAD <file>..." to unstage)
#
#       modified:   premiers.adb
#
stu1$ git diff HEAD
-- a/Premiers/Src/premiers.adb
+++ b/Premiers/Src/premiers.adb
@@ -1,7 +1,7 @@
-
+
-- Auteur : un enseignant du projet Git
Matthieu Moy (Matthieu.Moy@imag.fr)
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stu1$ git commit -a
[master d943af5] Added my name.
    
```

Starting the project with Git: in Practice

```

stu2$ git clone ssh://cas42@ensibm.imag.fr/~git Cas
Initialized empty Git repository in /perms/stu2/Cas/.git/
remote: Counting objects: 960, done.
remote: Compressing objects: 100% (555/555), done.
remote: Total 960 (delta 341), reused 949 (delta 330)
Receiving objects: 100% (960/960), 1.51 MiB, done.
Resolving deltas: 100% (341/341), done.
stu2$ cd Cas/Premiers/Src/
stu2$ vi premiers.adb
stu2$ git commit -a
[master ae00028] Removed a piece of code.
 1 files changed, 0 insertions(+), 10 deletions(-)

stu2$ git log
commit ae000285167885b286401ea3eb3379a7a3946260
Author: matthieu moy <moy@ensibm.imag.fr>
Date: Thu Nov 19 16:52:53 2009 +0100

    Removed a piece of code.

commit 96e1dead6dc0f8e23308726d22bbf42d0e99352f
Author: Equipe cas42 <cas42@ensibm.imag.fr>
Date: Thu Nov 19 16:30:54 2009 +0100

    Personalisation du dépôt pour cas42
    
```

Starting the project with Git: in Practice

```

stu2$ git push
Counting objects: 9, done.
Delta compression using up to 16 threads.
Compressing objects: 100% (4/4), done.
Writing objects: 100% (5/5), 432 bytes, done.
Total 5 (delta 2), reused 0 (delta 0)
To ssh://cas42@ensibm.imag.fr/~git
 96e1dea..ae00028 master -> master

# back to stu1
stu1$ git push
To ssh://cas42@ensibm.imag.fr/~git
 ! [rejected]        master -> master (non-fast forward)
error: failed to push some refs to 'ssh://cas42@ensibm.imag.fr/~git'
To prevent you from losing history, non-fast-forward updates were rejected
Merge the remote changes before pushing again. See the 'non-fast forward'
section of 'git push -help' for details.

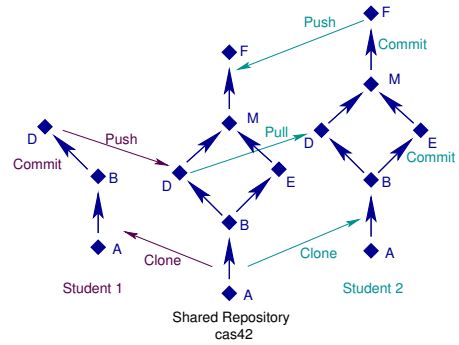
stu1$ git pull
Unpacking objects: 100% (5/5), done.
From ssh://ensibm.imag.fr/~git
 96e1dea..ae00028 master -> origin/master
Auto-merging Premiers/Src/premiers.adb
Premiers/Src/premiers.adb | 10 -----
 1 files changed, 0 insertions(+), 10 deletions(-)

stu1$ vi premiers.adb
    
```

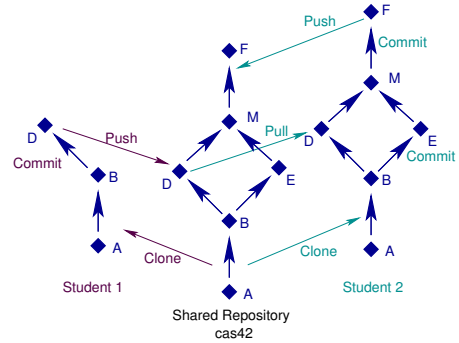
Advices Using Git

- **Never** exchange files outside Git's control (email, scp, usb key), except if you *really* know what you're doing;
- Always use `git commit` and `git status` with `-a`;
- Make a `git push` after each `git commit -a`, except to keep your modifications private. It can be necessary to make a `git pull` before a `git push` if new revisions are available in the shared archive;
- Do `git pull` regularly, to remain synchronized with your teammates. You need to make a `git commit -a` before you can make a `git pull` (this is to avoid mixing manual changes with merges).

Starting the project with Git



Starting the project with Git



Starting the project with Git

